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(54) IMPROVING NON-SPEECH CONTENT FOR LOW RATE CELP DECODER

VERBESSERUNG VON NICHT NICKTSPRACHLICHEM INHALT FÜR CELP-DEKODIERER MIT
NIEDRIGER RATE

AMÉLIORATION D'UN CONTENU NON VOCAL POUR UN DÉCODEUR CELP À BASSE VITESSE

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Description**Field**

5 [0001] The present disclosure relates to a device and method for modifying a synthesis of a time-domain excitation decoded by a time-domain decoder.

Background

10 [0002] A state-of-the-art conversational codec can represent with a very good quality a clean speech signal with a bit rate of around 8 kbps and approach transparency at a bit rate of 16 kbps. To sustain this high speech quality even at low bit rate a multi modal coding scheme may be used. Usually (see e.g. US 6,240,386 B1) the input sound signal is split among different categories reflecting its characteristics. For example, the different categories may include voiced, unvoiced and onset. The codec uses different coding modes optimized for all these categories.

15 [0003] However, some deployed speech codecs do not use this multi modal approach resulting in a suboptimal quality especially at low bit rates for a sound signal different from clean speech. When a codec is deployed, it is hard to modify the encoder due to the fact that the bitstream is standardized and any modification to the bitstream would break the interoperability of the codec. However modifications to the decoder can be implemented to improve the quality perceived on the receiver side.

20 **Summary**

[0004] According to a first aspect, the present disclosure relates to device for modifying, during decoding of a sound signal, a synthesis of a time-domain excitation decoded by a time-domain decoder, comprising: a classifier of the synthesis of the decoded time-domain excitation into one of a number of categories; a converter of the decoded time-domain excitation into a frequency-domain excitation; a modifier of the frequency-domain excitation as a function of the category in which the synthesis of the decoded time-domain excitation is classified by the classifier; a converter of the modified frequency-domain excitation into a modified time-domain excitation; and a synthesis filter supplied with the modified time-domain excitation to produce a modified synthesis of the decoded time-domain excitation. The modifier may comprise a calculator of a cut-off frequency where a time-domain excitation contribution stops to be used; a zeroer of the frequency-domain excitation above the cut-off frequency; and a normalizer of the frequency-domain excitation below the cut-off frequency to produce a normalized frequency-domain excitation.

[0005] According to a second aspect, the present disclosure relates to a method for modifying, during decoding of a sound signal, a synthesis of a time-domain excitation decoded by a time-domain decoder, comprising: classifying the synthesis of the decoded time-domain excitation into one of a number of categories; converting the decoded time-domain excitation into a frequency-domain excitation; modifying the frequency-domain excitation as a function of the category in which the synthesis of the decoded time-domain excitation is classified; converting the modified frequency-domain excitation into a modified time-domain excitation; and synthesizing the modified time-domain excitation to produce a modified synthesis of the decoded time-domain excitation. Modifying the frequency-domain excitation may comprise calculating a cut-off frequency where a time-domain excitation contribution stops to be used; zeroing the frequency-domain excitation above the cut-off frequency; and normalizing the frequency-domain excitation below the cut-off frequency to produce a normalized frequency-domain excitation.

[0006] The foregoing and other features of the device and method for modifying the synthesis of a time-domain excitation will become more apparent upon reading of the following non restrictive description, given by way of non limitative example with reference to the accompanying drawings.

Brief description of the drawings

[0007] In the appended drawings:

50 Figure 1 is a simplified schematic diagram showing modification of a CELP decoder for inactive and active unvoiced frames improvement;

55 Figure 2 is a detailed schematic diagram showing the CELP decoder modification for inactive and active unvoiced frames improvement;

Figure 3 is a simplified schematic diagram showing modification of a CELP decoder for generic audio frames improvement; and

Figure 4 is a detailed schematic diagram showing the CELP decoder modification for generic audio frames improvement.

Description

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[0008] The present disclosure relates to an approach to implement on the decoder side a multimodal decoding such that interoperability is maintained and the perceived quality is increased. In the disclosure, although AMR-WB as described in reference [3GPP TS 26.190, "Adaptive Multi-Rate - Wideband (AMR-WB) speech codec; Transcoding functions] is used as illustrative example, it should be kept in mind that this approach can be applied to other types of low bit rate speech decoders as well.

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[0009] Referring to Figure 1, to achieve this multimodal decoding, a time-domain excitation decoder 102 first decodes entirely the received bitstream 101, for example the AMR-WB bitstream, to get a complete time-domain Code-Excited Linear Prediction (CELP) decoded excitation. The decoded time-domain excitation is processed through a Linear Prediction (LP) synthesis filter 103 to obtain a speech/sound signal time-domain synthesis at the inner sampling frequency of the decoder. For AMR-WB, this inner sampling frequency is 12.8 kHz, but for another codec it could be different.

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[0010] The time-domain synthesis of the current frame from the LP synthesis filter 103 is processed through a classifier 104-105-106-301 (Figures 1, 2 and 3) supplied with voice activity detection (VAD) information 109 from the bitstream 101. The classifier 104-105-106-301 analyses and categorizes the time-domain synthesis either as inactive speech, active voiced speech, active unvoiced speech, or generic audio. Inactive speech (detected at 1051) includes all background noises between speech burst, active voiced speech (detected at 1061) represents a frame during an active speech burst having voiced characteristics, active unvoiced speech (detected at 1062) represents a frame during a speech burst having unvoiced characteristics, and generic audio (detected at 3010) represents music or reverberant speech. Other categories can be added or derived from the above categories. The disclosed approach aims at improving in particular, but not exclusively, the perceived quality of the inactive speech, the active unvoiced speech and the generic audio.

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[0011] Once the category of the time-domain synthesis is determined, a converter/modifier 107 converts the decoded excitation from the time-domain excitation decoder 102 into frequency domain using a non-overlap frequency transform. An overlap transform can be used as well, but it implies an increase of the end-to-end delay which is not desirable in most cases. The frequency representation of the excitation is then split into different frequency bands in the converter/modifier 107. The frequency bands can have fixed size, can rely on critical bands [J. D. Johnston, "Transform coding of audio signal using perceptual noise criteria," IEEE J. Select. Areas Commun., vol. 6, pp. 314-323, Feb. 1988], or any other combinations. Then the energy per band is computed and kept in memory in the converter/modifier 107 for use after the reshaping process to ensure the modification does not alter the global frame energy level.

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[0012] The modification of the excitation in the frequency domain as performed by the converter/modifier 107 may differ with the classification of the synthesis. For inactive speech and active unvoiced speech, the reshaping may consist of a normalization of the low frequencies with an addition of noise and replacement of the high frequency content with noise only. A cut-off frequency of the decoded time-domain synthesis, the limit between low and high frequency, can be fixed at a value around 1 to 1.2 kHz. Some of the low frequency content of the decoded time-domain synthesis is kept to prevent artifact when switching between a non-modified frame and a modified frame. It is also possible to make the cut-off frequency variable from frame to frame by choosing a frequency bin as a function of the decoded pitch from the time-domain excitation decoder 102. The modification process has as effect of removing the kind of electrical noise associated with the low bit rate speech codec. After the modification process, a gain matching per frequency band is applied to get back the initial energy level per frequency band with a slight increase of the energy for the frequencies above 6 kHz to compensate for an LP filter gain drop at those frequencies.

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[0013] For a frame categorized as generic audio, the processing in the converter/modifier 107 is different. First the normalization is performed per frequency band for all the bands. In the normalization operation, all the bins inside a frequency band that are below a fraction of the maximum frequency value within the band are set to zero. For higher frequency bands, more bins are zeroed per band. This simulates a frequency quantification scheme with a high bit budget, but having more bits allocated to the lower frequencies. After the normalization process, a noise fill can be applied to replace the zeroed bins with random noise but, depending on the bit rate, the noise fill is not always used. After the modification process, a gain matching per frequency band is applied to get back the initial energy level per frequency band and a tilt correction depending on the bit rate is applied along the frequency band to compensate for the systematic under estimation of the LP filter in case of generic audio input. Another differentiation for the generic audio path comes from the fact that the gain matching is not applied over all frequency bins. Because the spectrum of generic audio is usually more peaky than speech, the perceived quality is improved when it is possible to identify spectral pulses and to put some emphasis thereon. To do so, full gain matching with tilt correction is applied only to the highest energy bins inside a frequency band. For the lowest energy bins, only a fraction of the gain matching is applied to those bins. This results in increasing the spectral dynamic.

[0014] After the excitation frequency reshaping and gain matching, the converter/modifier 107 applies an inverse frequency transform to obtain the modified time-domain excitation. This modified excitation is processed through the LP synthesis filter 108 to obtain a modified time-domain synthesis. An overwriter 110 simply overwrites the time-domain decoded synthesis from LP synthesis filter 103 with the modified time-domain synthesis from the LP synthesis filter 108 depending on the classification of the time-domain decoded synthesis before final de-emphasis and resampling to 16 kHz (for the example of AMR-WB) in a de-emphasizing filter and resampler 112.

[0015] In case of inactive speech, the only difference compared to active unvoiced speech modification is the use of a smoother 111 for smoothing the LP synthesis filter 108 to give smoother noise variation. The remaining modifications are the same as for the active unvoiced path. In the following text a more detailed example of implementation of the disclosed approach is described with reference to Figure 2.

1) Signal classification

[0016] Referring to Figure 2, the classifier 104-105-106-301 performs at the decoder a classification of the time-domain synthesis 1021 of the speech/sound signal as described hereinabove for the bit rates where the modification is applied. For the purpose of simplification of the drawings, the LP synthesis filter 103 is not shown in Figure 2. Classification at the decoder is similar to that as described in references [Milan Jelinek and Philippe Gournay; PCT Patent application WO03102921A1, "A method and device for efficient frame erasure concealment in linear predictive based speech codecs"] and [T.Vaillancourt et al., PCT Patent application WO2007073604A1, "Method and device for efficient frame erasure concealment in speech codecs"], plus some adaption for the generic audio detection. The following parameters are used for the classification of the frames at the decoder: a normalized correlation r_x , a spectral tilt measure e_t , a pitch stability counter pc , a relative frame energy of the sound signal at the end of the current frame E_s , and a zero-crossing counter zc . The computation of these parameters which are used to classify the signal is explained below.

[0017] The normalized correlation r_x is computed at the end of the frame based on the speech/sound signal time-domain synthesis $s_{out}(n)$. The pitch lag of the last sub-frame from the time-domain excitation decoder 102 is used. More specifically, the normalized correlation r_x is computed pitch synchronously as follows:

$$r_x = \frac{\sum_{i=0}^{T-1} x(t+i)x(t+i-T)}{\sqrt{\sum_{i=0}^{T-1} x^2(t+i)\sum_{i=0}^{T-1} x^2(t+i-T)}}, \quad (1)$$

where $x(n) = s_{out}(n)$, T is the pitch lag of the last sub-frame, $t=L-T$, and L is the frame size. If the pitch lag of the last sub-frame is larger than $3N/2$ (N being the sub-frame size), T is set to the average pitch lag of the last two sub-frames.

[0018] Therefore, the normalized correlation r_x is computed using the speech/sound signal time-domain synthesis $s_{out}(n)$. For pitch lags lower than the sub-frame size (64 samples) the normalized correlation is computed twice at instants $t=L-T$ and $t=L-2T$, and the normalized correlation r_x is given as the average of these two computations.

[0019] The spectral tilt parameter e_t contains the information about the frequency distribution of energy. As a non limitative example, the spectral tilt at the decoder is estimated as the first normalized autocorrelation coefficient of the time-domain synthesis. It is computed based on the last 3 sub-frames as:

$$e_t = \frac{\sum_{i=N}^{L-1} x(i)x(i-1)}{\sum_{i=N}^{L-1} x^2(i)} \quad (2)$$

where $x(n) = s_{out}(n)$ is the time-domain synthesis signal, N is the sub-frame size, and L is the frame size ($N=64$ and $L=256$ in the example of AMR-WB).

[0020] The pitch stability counter pc assesses the variation of the pitch period. It is computed at the decoder as follows:

$$pc = |p_3 + p_2 - p_1 - p_0| \quad (3)$$

[0021] The values p_0, p_1, p_2 and p_3 correspond to the closed-loop pitch lag from the 4 sub-frames of the current frame

(in the example of AMR-WB).

[0022] The relative frame energy E_s is computed as a difference between the current frame energy E_f in dB and its long-term average E_{lt}

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$$E_s = E_f - E_{lt} \quad (4)$$

where the current frame energy E_f is the energy of the time-domain synthesis $s_{out}(n)$ in dB computed pitch synchronously at the end of the frame as

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$$E_f = 10 \log_{10} \left(\frac{1}{T} \sum_{i=0}^{T-1} s_{out}^2(i + L - T) \right) \quad (5)$$

20

where $L=256$ (in the example of AMR-WB) is the frame length and T is the average pitch lag of the last two sub-frames. If T is less than the sub-frame size then T is set to $2T$ (the energy computed using two pitch periods for short pitch lags).

[0023] The long-term averaged energy is updated on active speech frames using the following relation:

$$E_{lt} = 0.99E_{lt} + 0.01E_f, \quad (6)$$

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[0024] The last parameter is the zero-crossing counter zc computed on one frame of the time-domain synthesis $s_{out}(n)$. As a non limitative example, the zero-crossing counter zc counts the number of times the sign of the time-domain synthesis changes from positive to negative during that interval.

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[0025] To make the classification more robust, the classification parameters are considered together forming a function of merit f_m . For that purpose, the classification parameters are first scaled using a linear function. Let us consider a parameter p_x , its scaled version is obtained using:

$$p^s = k_p \cdot p_x + c_p \quad (7)$$

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[0026] The scaled pitch stability counter pc is clipped between 0 and 1. The function coefficients k_p and c_p have been found experimentally for each of the parameters. The values used in this example of implementation are summarized in Table 1:

Table 1. Frame Classification Parameters at the decoder and the coefficients of their respective scaling functions

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Parameter	Meaning	k_p	c_p
r_x	Normalized Correlation	0.8547	0.2479
e_t	Spectral Tilt	0.8333	0.2917
pc	Pitch Stability counter	-0.0357	1.6074
E_s	Relative Frame Energy	0.04	0.56
zc	Zero Crossing Counter	-0.04	2.52

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[0027] The function of merit is defined as:

$$f_m = \frac{1}{6} (2 \cdot r_x^s + e_t^s + pc^s + E_s^s + zc^s) \quad (8)$$

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where the superscript s indicates the scaled version of the parameters.

[0028] The classification of the frames is then done using the function of merit f_m and following the rules summarized in Table 2:

Table 2: Signal Classification Rules at the decoder

Previous Frame Class	Rule	Current Frame Class
ONSET VOICED VOICED TRANSITION ARTIFICIAL ONSET GENERIC AUDIO SOUND	$f_m \geq 0.63$	VOICED
	$0.39 \leq f_m < 0.63$	VOICED TRANSITION
	$f_m < 0.39$	UNVOICED
UNVOICED TRANSITION UNVOICED	$f_m > 0.56$	ONSET
	$0.56 \geq f_m > 0.45$	UNVOICED TRANSITION
	$f_m \leq 0.45$	UNVOICED
Current frame VAD information		
	VAD = 0	UNVOICED

[0029] In addition to this classification, the information 109 on the voice activity detection (VAD) by the encoder can be transmitted into the bitstream 101 (Figure 1) as it is the case with the example of AMR-WB. Thus, one bit is sent into the bitstream 101 to specify whether or not the encoder considers the current frame as active content (VAD = 1) or inactive content (background noise, VAD = 0). When the VAD information indicates that the content is inactive, the classifier portion 104, 105, 106 and 301 then overwrites the classification as UNVOICED.

[0030] The classification scheme also includes a generic audio detection (see classifier portion 301 of Figure 3). The generic audio category includes music, reverberant speech and can also include background music. A second step of classification allows the classifier 104-105-106-301 to determine with good confidence that the current frame can be categorized as generic audio. Two parameters are used to realize this second classification step. One of the parameters is the total frame energy E_f as formulated in Equation (5).

[0031] First, a mean of the past forty (40) total frame energy variations \bar{E}_{df} is calculated using the following relation:

$$\bar{E}_{df} = \frac{\sum_{t=-40}^{t=-1} \Delta_E^t}{40}; \quad \text{where } \Delta_E^t = E_f^t - E_f^{(t-1)} \quad (9)$$

[0032] Then, a statistical deviation of the energy variation history σ_E over the last fifteen (15) frames is determined using the following relation:

$$\sigma_E = 0.7745967 \cdot \sqrt{\sum_{t=-15}^{t=-1} \frac{(\Delta_E^t - \bar{E}_{df})^2}{15}} \quad (10)$$

[0033] The resulting deviation σ_E gives an indication on the energy stability of the decoded synthesis. Typically, music has a higher energy stability (lower statistical deviation of the energy variation history) than speech.

[0034] Additionally, the first step classification is used to evaluate the interval between two frames classified as unvoiced N_{UV} when the frame energy E_f , as formulated in equation (5) is higher than -12dB. When a frame is classified as unvoiced and the frame energy E_f is greater than -9dB, meaning that the signal is unvoiced but not silence, if the long term active speech energy E_{lt} , as formulated in Equation (6), is below 40dB the unvoiced interval counter is set to 16, otherwise the unvoiced interval counter N_{UV} is decreased by 8. The counter N_{UV} is also limited between 0 and 300 for active speech signal and between 0 and 125 for inactive speech signal. It is reminded that, in the illustrative example, the difference between active and inactive speech signal may be deduced from the voice activity detection VAD information included in the bitstream 101.

[0035] A long term average is derived from this unvoiced frame counter as follow for active speech signal:

$$N_{uv_{lt}} = 0.9 \cdot N_{uv_{lt}} + 0.1 \cdot N_{uv} \quad (11)$$

[0036] And as follows for inactive speech signal:

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$$N_{uv_{lt}} = 0.95 \cdot N_{uv_{lt}} \quad (12)$$

[0037] Furthermore, when the long term average is very high and the deviation σ_E is high, for example when $N_{UV_{lt}} > 140$ and $\sigma_E > 5$ in the current example of implementation, the long term average is modified as follow:

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$$N_{uv_{lt}} = 0.2 \cdot N_{uv_{lt}} + 80 \quad (13)$$

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[0038] This parameter on long term average of the number of frames between frames classified as unvoiced is used by the classifier 104-105-106-301 to determine if the frame should be considered as generic audio or not. The more the unvoiced frames are close in time, the more likely the frame has speech characteristics (less probably generic audio). In the illustrative example, the threshold to decide if a frame is considered as generic audio G_A is defined as follows:

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$$\text{A frame is } G_A \text{ if: } N_{uv_{lt}} > 140 \text{ and } \Delta_E^t < 12 \quad (14)$$

25

[0039] The parameter Δ_E^t , defined in equation (9), is added to not classify large energy variation as generic audio, but to keep it as active speech.

[0040] The modification performed on the excitation depends on the classification of the frame and for some type of frames there is no modification at all. The next table 3 summarizes the case where a modification can be performed or not.

Table 3: Signal category for excitation modification

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Frame Classification	Voice activity detected? Y/N	Category	Modification Y/N
ONSET	Y (VAD=1)	Active voice	N
VOICED			
UNVOICED TRANSITION			
ARTIFICIAL ONSET			
GENERIC AUDIO SOUND	Y	Generic audio	Y*
VOICED TRANSITION UNVOICED	Y	Active unvoiced	Y
ONSET	N	Inactive audio	Y
VOICED			
UNVOICED TRANSITION			
ARTIFICIAL ONSET			
GENERIC AUDIO SOUND			
VOICED TRANSITION			
UNVOICED			

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[0041] * The generic audio category may be modified or not depending on the implementation. For example, generic audio may be modified only when inactive, or generic audio may be modified only when active, all the time or not at all.

2) Frequency transform

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[0042] During the frequency-domain modification phase, the excitation needs to be represented into the transform-domain. For example, the time-to-frequency conversion is achieved by a time-to-frequency domain converter 201 of the converter/modifier 107 using a type II DCT (Discrete Cosine Transform) giving a frequency resolution of 25 Hz but any other suitable transform can be used. In case another transform is used the frequency resolution (defined above), the number of frequency bands and the number of frequency bins per bands (defined further below) may need to be revised

accordingly. The frequency representation of the time-domain CELP excitation f_e calculated in the time-to-frequency domain converter 201 is given below:

$$f_e(k) = \begin{cases} \sqrt{\frac{1}{L}} \cdot \sum_{n=0}^{L-1} e_{td}(n), & k = 0 \\ \sqrt{\frac{2}{L}} \cdot \sum_{n=0}^{L-1} e_{td}(n) \cdot \cos\left(\frac{\pi}{L}\left(n + \frac{1}{2}\right)k\right), & 1 \leq k \leq L-1 \end{cases} \quad (15)$$

where $e_{td}(n)$ is the time-domain CELP excitation, and L is the frame length. In the example of AMR-WB, the frame length is 256 samples for a corresponding inner sampling frequency of 12.8 kHz.

[0043] In a time-domain CELP decoder such as 102, the time-domain excitation signal is given by

$$e_{td}(n) = b v(n) + g c(n) \quad (15)$$

where $v(n)$ is the adaptive codebook contribution, b is the adaptive codebook gain, $c(n)$ is the fixed codebook contribution, g is the fixed codebook gain.

3) Energy per band analysis

[0044] Before any modification to the time-domain excitation, the converter/modifier 107 comprises a gain calculator 208-209-210 itself including a sub-calculator 209 to compute the energy per band E_b of the frequency-domain excitation and keeps the computed energy per band E_b in memory for energy adjustment after the excitation spectrum reshaping. For a 12.8 kHz sampling frequency, the energy can be computed by the sub-calculator 209 as follow :

$$E_b(i) = \sqrt{\sum_{j=C_{Bb}(i)}^{j=C_{Bb}(i)+B_b(i)} f_e(j)^2} \quad (16)$$

where C_{Bb} represents the cumulative frequency bins per band and B_b the number of bins per frequency band defined as:

$$B_b = \{4, 4, 4, 4, 4, 5, 6, 6, 6, 8, 8, 10, 11, 13, 15, 18, 22, 16, 16, 20, 20, 20, 16\}$$

$$C_{Bb} = \left\{ \begin{array}{l} 0, 8, 12, 16, 20, 25, 31, 37, 43, 51, 59, 69, 80, 93, \\ 108, 126, 148, 164, 180, 200, 220, 240 \end{array} \right\}$$

[0045] The low frequency bands may correspond to the critical audio bands as described in [Milan Jelinek and Philippe Gournay. PCT Patent application WO03102921A1, "A method and device for efficient frame erasure concealment in linear predictive based speech codecs"], but the frequency bands above 3700 Hz may be a little shorter to better match the possible spectral energy variation in those bands. Any other configuration of spectral bands is also possible.

4) Excitation modification for inactive and active unvoiced frames

a) Cut off frequency of the time-domain contribution versus noise fill

[0046] To achieve a transparent switching between the non-modified excitation and the modified excitation for inactive frames and active unvoiced frames, at least the lower frequencies of the time-domain excitation contribution are kept. The converter/modifier 107 comprises a cut-off frequency calculator 203 to determine a frequency where the time-domain contribution stop to be used, the cut-off frequency f_c , having a minimum value of 1.2 kHz. This means that the first 1.2 kHz of the decoded excitation is always kept and depending on the decoded pitch value from the time-domain excitation decoder 102, this cut-off frequency can be higher. The 8th harmonic is computed from the lowest pitch of all sub-frames and the time-domain contribution is kept up to this 8th harmonic. An estimate of the 8th harmonic is calculated as follows:

$$h_{8th} = \frac{(8 \cdot F_s)}{\min_{0 \leq i < N_{sub}}(T(i))} \quad (17)$$

5 where $F_s = 12800$ Hz, N_{sub} is the number of sub-frames and T is the decoded sub-frame pitch. For all $i < N_b$ where N_b is the maximum frequency band included in frequency range L_f , a verification is made to find the band in which the 8th harmonic is located by searching for the highest band for which the following inequality is still verified:

$$10 \quad (h_{8th} \geq L_f(i)) \quad (18)$$

where L_f is defined as:

$$15 \quad L_f = \left\{ \begin{array}{l} 175, 275, 375, 475, 600, 750, 900, 1050, 1250, 1450, 1700, 1975, \\ 2300, 2675, 3125, 3675, 4075, 4475, 4975, 5475, 5975, 6375 \end{array} \right\}$$

20 [0047] The index of that frequency band in L_f will be called i_8^{th} and it indicates the frequency band where the 8th harmonic is likely to be located. The calculator cut-off frequency calculator 203 computes the final cut-off frequency f_{tc} as the higher frequency between 1.2 kHz and the last frequency of the frequency band in which the 8th harmonic is likely to be located ($L_f(i_8^{th})$), using the following relation:

$$25 \quad f_{tc} = \max(L_f(i_8^{th}), 1.2 \text{ kHz}) \quad (19)$$

b) Normalization and noise fill

30 [0048] The converter/modifier 107 further comprises a zeroer 204 that zeroes the frequency bins of the frequency bands above the cut-off frequency f_c .

[0049] For inactive frames and active unvoiced frames, a normalizer 205 of the converter/modifier 107 normalizes the frequency bins below f_c of the frequency bands of the frequency representation of the time-domain CELP excitation f_e 35 between [0, 4] using the following relation:

$$40 \quad f_{eN}(j) = \begin{cases} \frac{4 \cdot f_e(j)}{\max_{0 \leq i < f_c}(|f_e(i)|)}, & \text{for } 0 \leq j < f_c \\ 0, & \text{for } f_c \leq j < 256 \end{cases} \quad (20)$$

45 [0050] Then, the converter/modifier 107 comprises a random noise generator 206 to generate random noise and a simple noise fill is performed through an adder 207 to add noise over all the frequency bins at a constant level. The function describing the noise addition is defined below as:

$$50 \quad \text{for } j = 0 : L - 1 \\ f'_{eN}(j) = f_{eN}(j) + 0.75 \cdot rand() \quad (21)$$

where $rand$ is a random number generator which is limited between -1 to 1.

c) Energy per band analysis of the modified excitation spectrum

55 [0051] Sub-calculator 208 of the gain calculator 208-209-210 determines the energy per band after the spectrum reshaping E_b' using the same method as described in above section 3.

d) Energy matching

[0052] For inactive frames and active unvoiced frames, the energy matching consists only in adjusting the energy per band after the excitation spectrum modification to its initial value. For each band i , sub-calculator 210 of the gain calculator 208-209-210 determines a matching gain G_b to apply to all bins in the frequency band for matching the energy as follows:

$$G_b(i) = \frac{E_b(i)}{E'_b(i)} \quad (22)$$

where $E_b(i)$ is the energy per band before excitation spectrum modification as determined in sub-calculator 209 using the method of above section 3 and $E'_b(i)$ is the energy per band after excitation spectrum modification as calculated in sub-calculator 208. For a specific band i , the modified (de-normalized) frequency-domain excitation f'_{edN} as determined in sub-calculator 210 can be written as:

$$\begin{aligned} & \text{for } C_{Bb}(i) \leq j < C_{Bb}(i) + B_b(i) \\ & f'_{edN}(j) = G_b(i) \cdot f'_{eN}(j) \end{aligned} \quad (23)$$

where C_{Bb} and B_b are defined in above section 3.

5) Excitation modification for generic audio frames**a) Normalization and noise fill**

[0053] Reference will now be made to Figure 3. For generic audio frames as determined by the classifier portion 301, the normalization is slightly different and performed by a normalizer 302. First the normalization factor N_f changes from band to band, using a higher value for low frequency bands and a lower value for high frequency bands. The idea is to allow for higher amplitude in the low frequency bands where the location of the pulses is more accurate and lower amplitude in the higher frequency bands where the location of the pulses is less accurate. In this illustrative example, the varying normalization factor N_f by frequency band is defined as :

$$N_f = \{16, 16, 16, 16, 16, 16, 16, 12, 12, 12, 12, 8, 8, 8, 8, 8, 4, 4, 2, 2, 1, 1, 1\} \quad (35)$$

[0054] For a specific frequency band i , the normalization of the frequency representation of the time-domain excitation (frequency-domain excitation) f_e of generic audio frames can be described as follow:

$$f'_{eN}(j) = \frac{N_f(i) \cdot f_e(j)}{\max_{k=C_{Bb}(i)}(|f_e(k)|)}, \quad \text{for } C_{Bb}(i) \leq j < C_{Bb}(i) + B_b(i) \quad (24)$$

where B_b is the number of bins per frequency band, the cumulative frequency bins per bands is C_{Bb} and $f'_{eN}(j)$ is the normalized frequency-domain excitation. B_b and C_{Bb} are described in the above section 3.

[0055] Furthermore, the normalizer 302 comprises a zeroer (not shown) to zero all the frequency bins below a fraction Z_f of the maximum value of $f'_{eN}(j)$ in each frequency band to obtain $f'_{eN}(j)$:

$$f'_{eN}(j) = \begin{cases} 0 & \text{if } (f'_{eN}(j) < Z_f(i)) \\ f'_{eN}(j) & \text{otherwise} \end{cases} \quad \text{for } C_{Bb}(i) \leq j < C_{Bb}(i) + B_b(i) \quad (25)$$

where Z_f can be represented as:

$$Z_f = \{1, 0.5, 0.5, 0.5\}$$

[0056] A more aggressive zeroing can be performed by increasing the value of the vector Z_f , if it is desired to increase the peakyness of the spectrum.

b) Energy per band analysis of the modified excitation spectrum

[0057] Calculator portion 303 of a gain calculator 303-304-306 determines the energy per band after spectrum reshaping E_b' using the same method as described in above section 3.

c) Energy matching

[0058] Figure 3 shows the gain calculator 303-304-306 and Figure 4 describes in more detail calculator portion 306 of this gain calculator.

[0059] For generic audio frames, the energy matching is trickier since it aims at increasing the spectral dynamic as well. For each frequency band i , a sub-calculator 413 of calculator portion 306 of the gain calculator 303-304-306 computes an estimated gain G_e defined similarly as in equation (22):

$$G_e(i) = \frac{E_b(i)}{E_b'(i)} \quad (26)$$

where $E_b(i)$ is the energy per band before excitation spectrum modification as determined in calculator portion 304 using the method as described in above section 3, and $E_b'(i)$ is the energy per band after excitation spectrum modification as calculated in calculator portion 303.

[0060] A sub-calculator 414 of the calculator portion 306 applies the gain G_e to the first 400 Hz (or first 4 bands) of the normalized frequency-domain excitation f_{eN} from the normalizer 302 and spectrum splitter 401-420 to provide a modified (de-normalized) frequency-domain excitation f'_{edN} using the following relation:

$$f'_{edN}(j) = G_e(i) \cdot f_{eN}(j), \quad \text{for } C_{Bb}(i) \leq j < C_{Bb}(i) + B_b(i) \quad (27)$$

[0061] A finder 404 determines the maximum value $\max_{a \leq j < b} (|f_{eN}(j)|)$ per band i above 400 Hz, where $a = C_{Bb}(i)$ and $b = C_{Bb}(i) + B_b(i)$ are defined in above section 3.

[0062] For the frequency bands comprised between 400 Hz and 2 kHz (bands 4 to 12) of the normalized frequency-domain excitation (see module 420 and 450), if the normalized frequency-domain excitation in a frequency bin $f_{eN}(j) \geq 0.86 \max_{a \leq j < b} (|f_{eN}(j)|)$ (see module 451), an amplifier 402 amplifies the gain G_e from the sub-calculator 413 by a factor 1.1 as shown in the upper line of Equation (28). A sub-calculator 403 applies the amplified gain from amplifier 402 to the normalized spectral excitation f_{eN} in the frequency bin according to the first line of Equation (28) to obtain the modified (de-normalized) frequency-domain excitation f'_{edN} .

[0063] Again for the frequency bands comprised between 400 Hz and 2 kHz (bands 4 to 12) of the normalized frequency-domain excitation (see module 420 and 450), if the normalized frequency-domain excitation in a frequency bin $f_{eN}(j) < 0.86 \max_{a \leq j < b} (|f_{eN}(j)|)$ (see module 451), an attenuator 405 attenuates the gain G_e from the sub-calculator 413 by a factor 0.86 as shown in the lower line of Equation (28). A sub-calculator 406 applies the attenuated gain from attenuator 405 to the normalized spectral excitation f_{eN} in the frequency bin according to the lower line of Equation (28) to obtain the modified (de-normalized) frequency-domain excitation f'_{edN} .

[0064] To summarize, the modified (de-normalized) spectral excitation f'_{edN} is given as follows:

$$f'_{edN}(j) = \begin{cases} 1.1 \cdot G_e(i) \cdot f_{eN}(j), & \text{if } f_{eN}(j) \geq 0.86 \cdot \max_{a \leq j < b} (|f_{eN}(j)|) \\ 0.86 \cdot G_e(i) \cdot f_{eN}(j), & \text{if } f_{eN}(j) < 0.86 \cdot \max_{a \leq j < b} (|f_{eN}(j)|) \end{cases} \quad (28)$$

[0065] Finally for higher parts of the spectrum, in this example the frequency bands above 2 kHz (bands > 12) of the normalized frequency-domain excitation (see module 420 and 450), if the normalized frequency-domain excitation in a frequency bin $f_{eN}(j) \geq 0.86 \max_{a \leq j < b} (|f_{eN}(j)|)$ (see module 452), a tilt which is a function of the frequency band i and which

can also be a function of the bit rate is added to the gain G_e to compensate for the too low energy estimation of the LPC filter. The value of the tilt per frequency band $\delta(i)$ is formulated as:

$$5 \quad \delta(i) = 1.5 \cdot G_e(i) \cdot \frac{(j-12)}{32} \quad (29)$$

[0066] The tilt is calculated by tilt calculator 407-408 and is applied to the normalized frequency-domain excitation f'_{eN} by frequency bin according to the upper line of Equation (30) by a sub-calculator 409 to obtain the modified (denormalized) frequency-domain excitation f'_{edN} .

[0067] Again for higher parts of the spectrum, in this illustrative example the frequency bands above 2 kHz (bands > 12) of the normalized frequency-domain excitation (see module 420 and 450), if the normalized frequency-domain excitation in a frequency bin $f'_{eN}(j) < 0.86 \max_{a \leq j < b} (|f'_{eN}(j)|)$ (see module 452), an attenuator 410 calculates an attenuation gain $|f'_{eN}(j)| / \max_{a \leq j < b} (|f'_{eN}(j)|)^2$ applied to the normalized spectral excitation f'_{eN} by frequency bin according to the lower line of Equation (30) by a sub-calculator 411 to obtain the modified (denormalized) frequency-domain excitation f'_{edN} .

[0068] To summarize, the denormalized spectral excitation f'_{edN} is determined as follows:

$$20 \quad f'_{edN}(j) = \begin{cases} \delta(i) \cdot f'_{eN}(j), & \text{if } f'_{eN}(j) \geq 0.86 \cdot \max_{a \leq j < b} (|f'_{eN}(j)|) \\ \left(\frac{f'_{eN}(j)}{\max_{a \leq j < b} (|f'_{eN}(j)|)} \right)^2 \cdot f'_{eN}(j), & \text{otherwise} \end{cases} \quad (30)$$

25

where a and b are described herein above. It is also possible to further increase the gain applied to the latest bands, where the energy matching of the LPC is the worst.

30 6) Inverse frequency transform

[0069] A combiner 453 combines the contributions to the modified (denormalized) frequency-domain excitation f'_{edN} from the sub-calculators 414, 403, 406, 409 and 411 to form the complete modified (de-normalized) frequency-domain excitation f'_{edN} .

[0070] After the frequency domain processing is completed, an inverse frequency-time transform 202 is applied to the modified (de-normalized) frequency-domain excitation f'_{edN} from combiner 453 to find the time-domain modified excitation. In this illustrative embodiment, the frequency-to-time conversion is achieved with the inverse of the same type II DCT as used for the time-to-frequency conversion giving a resolution of 25 Hz. Again, any other transforms can be used.

40 The modified time-domain excitation e'_{td} is obtained as below:

$$45 \quad e'_{td}(k) = \begin{cases} \sqrt{\frac{1}{L}} \cdot \sum_{n=0}^{L-1} f'_{edN}(n), & k = 0 \\ \sqrt{\frac{2}{L}} \cdot \sum_{n=0}^{L-1} f'_{edN}(n) \cdot \cos\left(\frac{\pi}{L}\left(n + \frac{1}{2}\right)k\right), & 1 \leq k \leq L - 1 \end{cases} \quad (31)$$

50 where $f'_{edN}(n)$ is the frequency representation of the modified excitation, and L is the frame length. In this illustrative example, the frame length is 256 samples for a corresponding inner sampling frequency of 12.8 kHz (AMR-WB).

7) Synthesis filtering and overwriting the current CELP synthesis

[0071] Once the excitation modification is completed, the modified excitation is processed through the synthesis filter 108 to obtain a modified synthesis for the current frame. The overwriter 110 uses this modified synthesis to overwrite the decoded synthesis thus to increase the perceptual quality.

[0072] Final de-emphasis and resampling to 16 kHz can then be performed in de-emphasis filter and resampler 112.

Claims

5

1. A device for modifying, during decoding of a sound signal, a synthesis of a time-domain excitation decoded by a time-domain decoder (102), comprising:

a classifier (104, 105, 106, 301) of the synthesis of the decoded time-domain excitation into one of a number of categories;

a converter (107, 201) of the decoded time-domain excitation into a frequency-domain excitation;

a modifier (107, 203, 204, 205, 206, 207, 208, 209, 210) of the frequency-domain excitation as a function of the category in which the synthesis of the decoded time-domain excitation is classified by the classifier (104, 105, 106, 301);

15

a converter (107, 202) of the modified frequency-domain excitation into a modified time-domain excitation;

a synthesis filter (108) supplied with the modified time-domain excitation to produce a modified synthesis of the decoded time-domain excitation.

20

2. A device for modifying a synthesis of a time-domain excitation according to claim 1, wherein the modifier (107, 203, 204, 206, 207, 208, 209, 210) comprises:

a calculator (203) of a cut-off frequency where a time-domain excitation contribution stops to be used;

a zeroer (204) of the frequency-domain excitation above the cut-off frequency; and

25

a normalizer (205) of the frequency-domain excitation below the cut-off frequency to produce a normalized frequency-domain excitation.

30

3. A device for modifying a synthesis of a time-domain excitation according to claim 2, wherein the modifier (107, 203, 204, 205, 206, 207, 208, 209, 210) comprises a random noise generator (206) and an adder (207) of the random noise to the frequency-domain excitation zeroed above the cut-off frequency and normalized below said cut-off frequency.

35

4. A device for modifying a synthesis of a time-domain excitation according to claim 3, wherein the modifier (107, 203, 204, 205, 206, 207, 208, 209, 210) comprises:

a calculator (208, 209, 210) of a matching gain using an energy of the frequency-domain excitation before and after modification, the calculator (208, 209, 210) applying the matching gain to the normalized frequency-domain excitation to produce the modified frequency-domain excitation.

40

5. A device for modifying a synthesis of a time-domain excitation according to any one of claims 1 to 4, wherein the classifier (104, 105, 106, 301) classifies the synthesis of the decoded time-domain excitation as inactive or active unvoiced.

45

6. A device for modifying a synthesis of a time-domain excitation according to any one of claims 1 to 5, comprising a smoother (111) of the synthesis filter when the synthesis of the decoded time-domain excitation is classified as a given one of the categories by the classifier.

50

7. A device for decoding a sound signal encoded by encoding parameters, comprising:

a decoder (102) of a time-domain excitation in response to the sound signal encoding parameters;

a synthesis filter (103) responsive to the decoded time-domain excitation to produce a synthesis of said time-domain excitation; and

a device according to any one of claims 1 to 6, for modifying the synthesis of the time-domain excitation.

55

8. A method for modifying, during decoding of a sound signal, a synthesis of a time-domain excitation decoded by a time-domain decoder (102), comprising:

classifying (104, 105, 106, 301) the synthesis of the decoded time-domain excitation into one of a number of categories;

converting (107, 201) the decoded time-domain excitation into a frequency-domain excitation;

modifying (107, 203, 204, 205, 206, 207, 208, 209, 210) the frequency-domain excitation as a function of the category in which the synthesis of the decoded time-domain excitation is classified;
 converting (107, 202) the modified frequency-domain excitation into a modified time-domain excitation;
 synthesizing (108) the modified time-domain excitation to produce a modified synthesis of the decoded time-domain excitation.

- 5 9. A method for modifying a synthesis of a time-domain excitation according to claim 8, wherein the frequency-domain excitation is divided into frequency bands each divided into frequency bins, and wherein modifying the frequency-domain excitation comprises:
 10 normalizing (302) the frequency-domain excitation using a frequency band-varying normalization factor to produce a normalized frequency-domain excitation.
- 15 10. A method for modifying a synthesis of a time-domain excitation according to claim 9, wherein modifying the frequency-domain excitation comprises zeroing (302) the frequency bins below a fraction of a maximum value of the normalized frequency-domain excitation in the frequency band comprising the frequency bins.
- 20 11. A method for modifying a synthesis of a time-domain excitation according to claim 9 or 10, wherein modifying the frequency-domain excitation comprises:
 calculating (303, 304, 306) a matching gain per frequency band using an energy of the frequency-domain excitation before and after modification.
- 25 12. A method for modifying a synthesis of a time-domain excitation according to claim 11, wherein modifying the frequency-domain excitation comprises, for the frequency bands below a first frequency, applying (306) the matching gain to the normalized frequency-domain excitation to produce the modified frequency-domain excitation.
- 30 13. A method for modifying a synthesis of a time-domain excitation according to claim 11, comprising, for the frequency bands between a first lower frequency and a second higher frequency:
 finding (404) a maximum value per frequency band of the normalized frequency-domain excitation;
 amplifying (402) the matching gain by an amplification factor per frequency bin if the normalized frequency-domain excitation in the frequency bin is equal to or higher than a value proportional to said maximum value of the frequency band;
 attenuating (405) the matching gain by an attenuation factor per frequency bin of the frequency band if the normalized frequency-domain excitation in the frequency bin is lower than the value proportional to said maximum value of the frequency band; and
 applying (403, 406) the amplified or attenuated matching gain to the normalized frequency-domain excitation in said frequency bin to produce in said frequency bin the modified frequency-domain excitation.
- 35 14. A method for modifying a synthesis of a time-domain excitation according to claim 11, comprising, for the frequency bands above a given frequency:
 finding (404) a maximum value per frequency band of the normalized frequency-domain excitation;
 calculating (407, 408) a tilt correction for the matching gain when the normalized frequency-domain excitation in the frequency bin is higher than a value proportional to said maximum value of the frequency band, and applying the calculated tilt correction to the matching gain; and
 applying (409) the matching gain to which the calculated tilt correction has been applied to the normalized frequency-domain excitation in said frequency bin to produce in said frequency bin the modified frequency-domain excitation.
- 40 15. A method for modifying a synthesis of a time-domain excitation according to claim 11, comprising, for the frequency bands above a given frequency:
 finding (404) a maximum value per frequency band of the normalized frequency-domain excitation;
 attenuating (410) the matching gain by an attenuation factor per frequency bin of the frequency band when the normalized frequency-domain excitation in the frequency bin is lower than a value proportional to the maximum value of the frequency band; and
 applying (411) the attenuated matching gain to the normalized frequency-domain excitation in said frequency bin to produce in said frequency bin the modified frequency-domain excitation.

16. A method for decoding a sound signal encoded by encoding parameters, comprising:

decoding (102) a time-domain excitation in response to the sound signal encoding parameters;
 synthesizing (103) the decoded time-domain excitation to produce a synthesis of said time-domain excitation; and
 5 a method according to any one of claims 8 to 15, for modifying the synthesis of the time-domain excitation.

Patentansprüche

10 1. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung, die von einem Zeitbereichsdecodierer (102) decodiert wird, während des Decodierens eines Tonsignals, umfassend:

einen Klassifizierer (104, 105, 106, 301) der Synthese der decodierten Zeitbereichsanregung in eine aus einer Anzahl von Kategorien;
 15 einen Wandler (107, 201) der decodierten Zeitbereichsanregung in eine Frequenzbereichsanregung;
 einen Modifizierer (107, 203, 204, 205, 206, 207, 208, 209, 210) der Frequenzbereichsanregung in Abhängigkeit der Kategorie, in die die Synthese der decodierten Zeitbereichsanregung vom Klassifizierer (104, 105, 106, 301) Klassifiziert wird;
 20 einen Wandler (107, 202) der modifizierten Frequenzbereichsanregung in eine modifizierte Zeitbereichsanregung;
 ein Synthesefilter (108), dem die modifizierte Zeitbereichsanregung zugeführt wird, um eine modifizierte Synthese der decodierten Zeitbereichsanregung zu erzeugen.

25 2. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 1, wobei der Modifizierer (107, 203, 204, 206, 207, 208, 209, 210) umfasst:

einen Berechner (203) einer Grenzfrequenz, bei der ein Zeitbereichsanregungsbeitrag aufhört, verwendet zu werden;
 30 einen Nullsteller (204) der Frequenzbereichsanregung oberhalb der Grenzfrequenz; und
 einen Normierer (205) der Frequenzbereichsanregung unterhalb der Grenzfrequenz, um eine normierte Frequenzbereichsanregung zu erzeugen.

35 3. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 2, wobei der Modifizierer (107, 203, 204, 205, 206, 207, 208, 209, 210) einen Zufallsrauschgenerator (206) und einen Addierer (207) des Zufallsrauschen zu der oberhalb der Grenzfrequenz auf Null gestellten und unterhalb der Grenzfrequenz normierten Frequenzbereichsanregung umfasst.

40 4. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 3, wobei der Modifizierer (107, 203, 204, 205, 206, 207, 208, 209, 210) umfasst:

einen Berechner (208, 209, 210) einer Anpassungsverstärkung unter Verwendung einer Energie der Frequenzbereichsanregung vor und nach der Modifikation, wobei der Berechner (208, 209, 210) die Anpassungsverstärkung auf die normierte Frequenzbereichsanregung anwendet, um die modifizierte Frequenzbereichsanregung zu erzeugen.

45 5. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung nach einem der Ansprüche 1 bis 4, wobei der Klassifizierer (104, 105, 106, 301) die Synthese der decodierten Zeitbereichsanregung als inaktiv oder aktiv stummlos klassifiziert.

50 6. Vorrichtung zum Modifizieren einer Synthese einer Zeitbereichsanregung nach einem der Ansprüche 1 bis 5, die einen Glätter (111) des Synthesefilters umfasst, wenn die Synthese der decodierten Zeitbereichsanregung vom Klassifizierer in eine gegebene der Kategorien klassifiziert wird.

7. Vorrichtung zum Decodieren eines nach Codierungsparametern codierten Tonsignals, umfassend:

einen Decodierer (102) einer Zeitbereichsanregung in Reaktion auf die Tonsignalcodierungsparameter;
 ein Synthesefilter (103), das auf die decodierte Zeitbereichsanregung reagiert, um eine Synthese der Zeitbereichsanregung zu erzeugen; und
 55 eine Vorrichtung nach einem der Ansprüche 1 bis 6 zum Modifizieren der Synthese der Zeitbereichsanregung.

8. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung, die von einem Zeitbereichsdecodierer (102) decodiert wird, während des Decodierens eines Tonsignals, umfassend:

5 Klassifizieren (104, 105, 106, 301) der Synthese der decodierten Zeitbereichsanregung in eine aus einer Anzahl von Kategorien;
 Umwandeln (107, 201) der decodierten Zeitbereichsanregung in eine Frequenzbereichsanregung;
 Modifizieren (107, 203, 204, 205, 206, 207, 208, 209, 210) der Frequenzbereichsanregung in Abhängigkeit der Kategorie, in die die Synthese der decodierten Zeitbereichsanregung klassifiziert wird;
 Umwandeln (107, 202) der modifizierten Frequenzbereichsanregung in eine modifizierte Zeitbereichsanregung;
 10 Synthetisieren (108) der modifizierten Zeitbereichsanregung, um eine modifizierte Synthese der decodierten Zeitbereichsanregung zu erzeugen.

9. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 8, wobei die Frequenzbereichsanregung in Frequenzbänder unterteilt wird, die jeweils in Frequenzabschnitte unterteilt werden, und wobei das Modifizieren der Frequenzbereichsanregung umfasst:
 15 Normieren (302) der Frequenzbereichsanregung unter Verwendung eines Frequenzband-veränderlichen Normierungsfaktors, um eine normierte Frequenzbereichsanregung zu erzeugen.

10. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 9, wobei das Modifizieren der Frequenzbereichsanregung das Nullstellen (302) der Frequenzabschnitte unterhalb eines Bruchteils eines Maximalwerts der normierten Frequenzbereichsanregung in dem Frequenzband umfasst, das die Frequenzabschnitte umfasst.

11. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 9 oder 10, wobei das Modifizieren der Frequenzbereichsanregung umfasst:
 25 Berechnen (303, 304, 306) einer Anpassungsverstärkung pro Frequenzband unter Verwendung einer Energie der Frequenzbereichsanregung vor und nach der Modifikation.

12. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 11, wobei das Modifizieren der Frequenzbereichsanregung für die Frequenzbänder unterhalb einer ersten Frequenz das Anwenden (306) der Anpassungsverstärkung auf die normierte Frequenzbereichsanregung umfasst, um die modifizierte Frequenzbereichsanregung zu erzeugen.

13. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 11, das für die Frequenzbänder zwischen einer ersten niedrigeren Frequenz und einer zweiten höheren Frequenz umfasst:

Finden (404) eines Maximalwerts pro Frequenzband der normierten Frequenzbereichsanregung;
 40 Verstärken (402) der Anpassungsverstärkung um einen Verstärkungsfaktor pro Frequenzabschnitt, wenn die normierte Frequenzbereichsanregung im Frequenzabschnitt gleich oder höher ist als ein Wert, der zum Maximalwert des Frequenzbandes proportional ist;
 Dämpfen (405) der Anpassungsverstärkung um einen Dämpfungsfaktor pro Frequenzabschnitt des Frequenzbandes, wenn die normierte Frequenzbereichsanregung im Frequenzabschnitt niedriger ist als der Wert, der zum Maximalwert des Frequenzbandes proportional ist; und
 45 Anwenden (403, 406) der verstärkten oder gedämpften Anpassungsverstärkung auf die normierte Frequenzbereichsanregung im Frequenzabschnitt, um im Frequenzabschnitt die modifizierte Frequenzbereichsanregung zu erzeugen.

14. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 11, das für die Frequenzbänder oberhalb einer gegebenen Frequenz umfasst:

50 Finden (404) eines Maximalwerts pro Frequenzband der normierten Frequenzbereichsanregung;
 Berechnen (407, 408) einer Neigungskorrektur für die Anpassungsverstärkung, wenn die normierte Frequenzbereichsanregung im Frequenzabschnitt höher ist als ein Wert, der zum Maximalwert des Frequenzbandes proportional ist, und Anwenden der berechneten Neigungskorrektur auf die Anpassungsverstärkung; und
 55 Anwenden (409) der Anpassungsverstärkung, auf die die berechnete Neigungskorrektur angewendet wurde, auf die normierte Frequenzbereichsanregung im Frequenzabschnitt, um im Frequenzabschnitt die modifizierte Frequenzbereichsanregung zu erzeugen.

15. Verfahren zum Modifizieren einer Synthese einer Zeitbereichsanregung nach Anspruch 11, das für die Frequenzbänder oberhalb einer gegebenen Frequenz umfasst:

5 Finden (404) eines Maximalwerts pro Frequenzband der normierten Frequenzbereichsanregung;
 Dämpfen (410) der Anpassungsverstärkung um einen Dämpfungsfaktor pro Frequenzabschnitt des Frequenzbandes, wenn die normierte Frequenzbereichsanregung im Frequenzabschnitt niedriger ist als ein Wert, der zum Maximalwert des Frequenzbandes proportional ist; und
 Anwenden (411) der gedämpften Anpassungsverstärkung auf die normierte Frequenzbereichsanregung im Frequenzabschnitt, um im Frequenzabschnitt die modifizierte Frequenzbereichsanregung zu erzeugen.

10

16. Verfahren zum Decodieren eines nach Codierungsparametern codierten Tonsignals, umfassend:

Decodieren (102) einer Zeitbereichsanregung in Reaktion auf die Tonsignalcodierungsparameter;
 15 Synthesisieren (103) der decodierten Zeitbereichsanregung, um eine Synthese der Zeitbereichsanregung zu erzeugen; und ein Verfahren nach einem der Ansprüche 8 bis 15 zum Modifizieren der Synthese der Zeitbereichsanregung.

Revendications

20

1. Dispositif permettant de modifier, durant un décodage d'un signal sonore, une synthèse d'une excitation dans le domaine temporel décodée par un décodeur dans le domaine temporel (102), comprenant :

25 un classifieur (104, 105, 106, 301) de la synthèse de l'excitation dans le domaine temporel décodée dans l'une parmi un nombre de catégories ;
 un convertisseur (107, 201) de l'excitation dans le domaine temporel décodée en une excitation dans le domaine fréquentiel ;
 un modificateur (107, 203, 204, 205, 206, 207, 208, 209, 210) de l'excitation dans le domaine fréquentiel en fonction de la catégorie dans laquelle la synthèse de l'excitation dans le domaine temporel décodée est classifiée par le classifieur (104, 105, 106, 301) ;
 30 un convertisseur (107, 202) de l'excitation dans le domaine fréquentiel modifiée en une excitation dans le domaine temporel modifiée ;
 un filtre de synthèse (108) auquel est fournie l'excitation dans le domaine temporel modifiée pour produire une synthèse modifiée de l'excitation dans le domaine temporel décodée.

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2. Dispositif permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 1, dans lequel le modificateur (107, 203, 204, 206, 207, 208, 209, 210) comprend :

40 un calculateur (203) d'une fréquence de coupure où une contribution d'excitation dans le domaine temporel arrête d'être utilisée ;
 un élément de mise à zéro (204) de l'excitation dans le domaine fréquentiel au-dessus de la fréquence de coupure ; et
 un normalisateur (205) de l'excitation dans le domaine fréquentiel en dessous de la fréquence de coupure pour produire une excitation dans le domaine fréquentiel normalisée.

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3. Dispositif permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 2, dans lequel le modificateur (107, 203, 204, 205, 206, 207, 208, 209, 210) comprend un générateur de bruit aléatoire (206) et un additionneur (207) du bruit aléatoire à l'excitation dans le domaine fréquentiel mise à zéro au-dessus de la fréquence de coupure et normalisée en dessous de la ladite fréquence de coupure.

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4. Dispositif permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 3, dans lequel le modificateur (107, 203, 204, 205, 206, 207, 208, 209, 210) comprend :

un calculateur (208, 209, 210) d'un gain d'équilibrage utilisant une énergie de l'excitation dans le domaine fréquentiel avant et après une modification, le calculateur (208, 209, 210) appliquant le gain d'équilibrage à l'excitation dans le domaine fréquentiel normalisée pour produire l'excitation dans le domaine fréquentiel modifiée.

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5. Dispositif permettant de modifier une synthèse d'une excitation dans le domaine temporel selon l'une quelconque des revendications 1 à 4, dans lequel le classifieur (104, 105, 106, 301) classe la synthèse de l'excitation dans le

domaine temporel décodée comme non voisée inactive ou active.

6. Dispositif permettant de modifier une synthèse d'une excitation dans le domaine temporel selon l'une quelconque des revendications 1 à 5, comprenant un lisseur (111) du filtre de synthèse lorsque la synthèse de l'excitation dans le domaine temporel décodée est classifiée comme l'une donnée parmi les catégories par le classifieur.

- 5 7. Dispositif permettant de décoder un signal sonore codé par des paramètres de codage, comprenant :

10 un décodeur (102) d'une excitation dans le domaine temporel en réponse aux paramètres de codage de signal sonore ;
un filtre de synthèse (103) répondant à l'excitation dans le domaine temporel décodée pour produire une synthèse de ladite excitation dans le domaine temporel ; et
un dispositif selon l'une quelconque des revendications 1 à 6, permettant de modifier la synthèse de l'excitation dans le domaine temporel.

- 15 8. Procédé permettant de modifier, durant un décodage d'un signal sonore, une synthèse d'une excitation dans le domaine temporel décodée par un décodeur dans le domaine temporel (102), comprenant la classification (104, 105, 106, 301) de la synthèse de l'excitation dans le domaine temporel décodée dans l'une parmi un nombre de catégories ;

20 la conversion (107, 201) de l'excitation dans le domaine temporel décodée en une excitation dans le domaine fréquentiel ;
la modification (107, 203, 204, 205, 206, 207, 208, 209, 210) de l'excitation dans le domaine fréquentiel en fonction de la catégorie dans laquelle la synthèse de l'excitation dans le domaine temporel décodée est classifiée ;
la conversion (107, 202) de l'excitation dans le domaine fréquentiel modifiée en une excitation dans le domaine temporel modifiée ;
la synthèse (108) de l'excitation dans le domaine temporel modifiée pour produire une synthèse modifiée de l'excitation dans le domaine temporel décodée.

- 25 9. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 8, dans lequel l'excitation dans le domaine fréquentiel est divisée en bandes de fréquences chacune divisée en compartiments de fréquences, et dans lequel la modification de l'excitation dans le domaine fréquentiel comprend : la normalisation (302) de l'excitation dans le domaine fréquentiel en utilisant un facteur de normalisation variant avec la bande de fréquences pour produire une excitation dans le domaine fréquentiel normalisée.

- 30 10. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 9, dans lequel la modification de l'excitation dans le domaine fréquentiel comprend la mise à zéro (302) des compartiments de fréquences en dessous d'une fraction d'une valeur maximale de l'excitation dans le domaine fréquentiel normalisée dans la bande de fréquences comprenant les compartiments de fréquences.

- 35 11. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 9 ou 10, dans lequel la modification de l'excitation dans le domaine fréquentiel comprend : le calcul (303, 304, 306) d'un gain d'équilibrage par bande de fréquences en utilisant une énergie de l'excitation dans le domaine fréquentiel avant et après une modification.

- 40 12. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 11, dans lequel la modification de l'excitation dans le domaine fréquentiel comprend, pour les bandes de fréquences en dessous d'une première fréquence, l'application (306) du gain d'équilibrage à l'excitation dans le domaine fréquentiel normalisée pour produire l'excitation dans le domaine fréquentiel modifiée.

- 45 13. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 11, comprenant, pour les bandes de fréquences entre une première fréquence plus basse et une seconde fréquence plus haute :

50 la découverte (404) d'une valeur maximale par bande de fréquences de l'excitation dans le domaine fréquentiel normalisée ;
l'amplification (402) du gain d'équilibrage par un facteur d'amplification par compartiment de fréquences si l'excitation dans le domaine fréquentiel normalisée dans le compartiment de fréquences est égale ou supérieure à une valeur proportionnelle à ladite valeur maximale de la bande de fréquences ;

l'atténuation (405) du gain d'équilibrage par un facteur d'atténuation par compartiment de fréquences de la bande de fréquences si l'excitation dans le domaine fréquentiel normalisée dans le compartiment de fréquences est inférieure à la valeur proportionnelle à ladite valeur maximale de la bande de fréquences ; et
 5 l'application (403, 406) du gain d'équilibrage amplifié ou atténué à l'excitation dans la bande de fréquences normalisée dans ledit compartiment de fréquences pour produire dans ledit compartiment de fréquences l'excitation dans le domaine fréquentiel modifiée.

14. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 11, comprenant, pour les bandes de fréquences au-dessus d'une fréquence donnée :

10 la découverte (404) d'une valeur maximale par bande de fréquences de l'excitation dans le domaine fréquentiel normalisée ;
 le calcul (407, 408) d'une correction d'inclinaison pour le gain d'équilibrage lorsque l'excitation dans le domaine fréquentiel normalisée dans le compartiment de fréquences est supérieure à une valeur proportionnelle à ladite valeur maximale de la bande de fréquences, et l'application de la correction d'inclinaison calculée au gain d'équilibrage ; et
 15 l'application (409) du gain d'équilibrage auquel la correction d'inclinaison calculée a été appliquée à l'excitation dans le domaine fréquentiel normalisée dans ledit compartiment de fréquences pour produire dans ledit compartiment de fréquences l'excitation dans le domaine fréquentiel modifiée.

- 20 15. Procédé permettant de modifier une synthèse d'une excitation dans le domaine temporel selon la revendication 11, comprenant, pour les bandes de fréquences au-dessus d'une fréquence donnée :

25 la découverte (404) d'une valeur maximale par bande de fréquences de l'excitation dans le domaine fréquentiel normalisée ;
 l'atténuation (410) du gain d'équilibrage par un facteur d'atténuation par bande de fréquences de la bande de fréquences lorsque l'excitation dans le domaine fréquentiel normalisée dans le compartiment de fréquences est inférieure à une valeur proportionnelle à la valeur maximale de la bande de fréquences ; et
 30 l'application (411) du gain d'équilibrage atténué à l'excitation dans le domaine fréquentiel normalisée dans ledit compartiment de fréquences pour produire dans ledit compartiment de fréquences l'excitation dans le domaine fréquentiel modifiée.

16. Procédé permettant de décoder un signal sonore codé par des paramètres de codage, comprenant :

35 le décodage (102) d'une excitation dans le domaine temporel en réponse aux paramètres de codage de signal sonore ;
 la synthèse (103) de l'excitation dans le domaine temporel décodée pour produire une synthèse de ladite excitation dans le domaine temporel ; et
 40 un procédé selon l'une quelconque des revendications 8 à 15, permettant de modifier la synthèse de l'excitation dans le domaine temporel.

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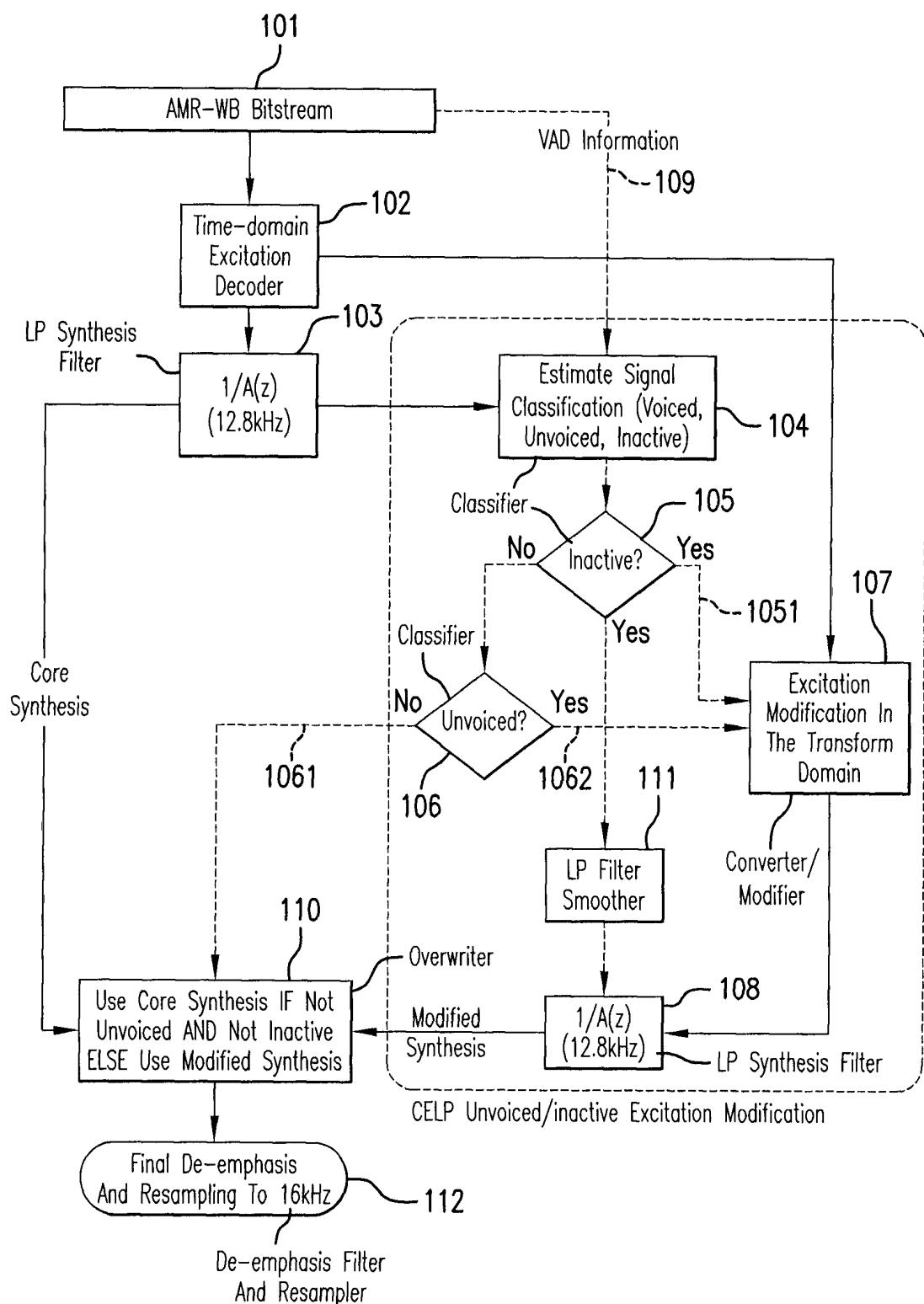


FIG.1

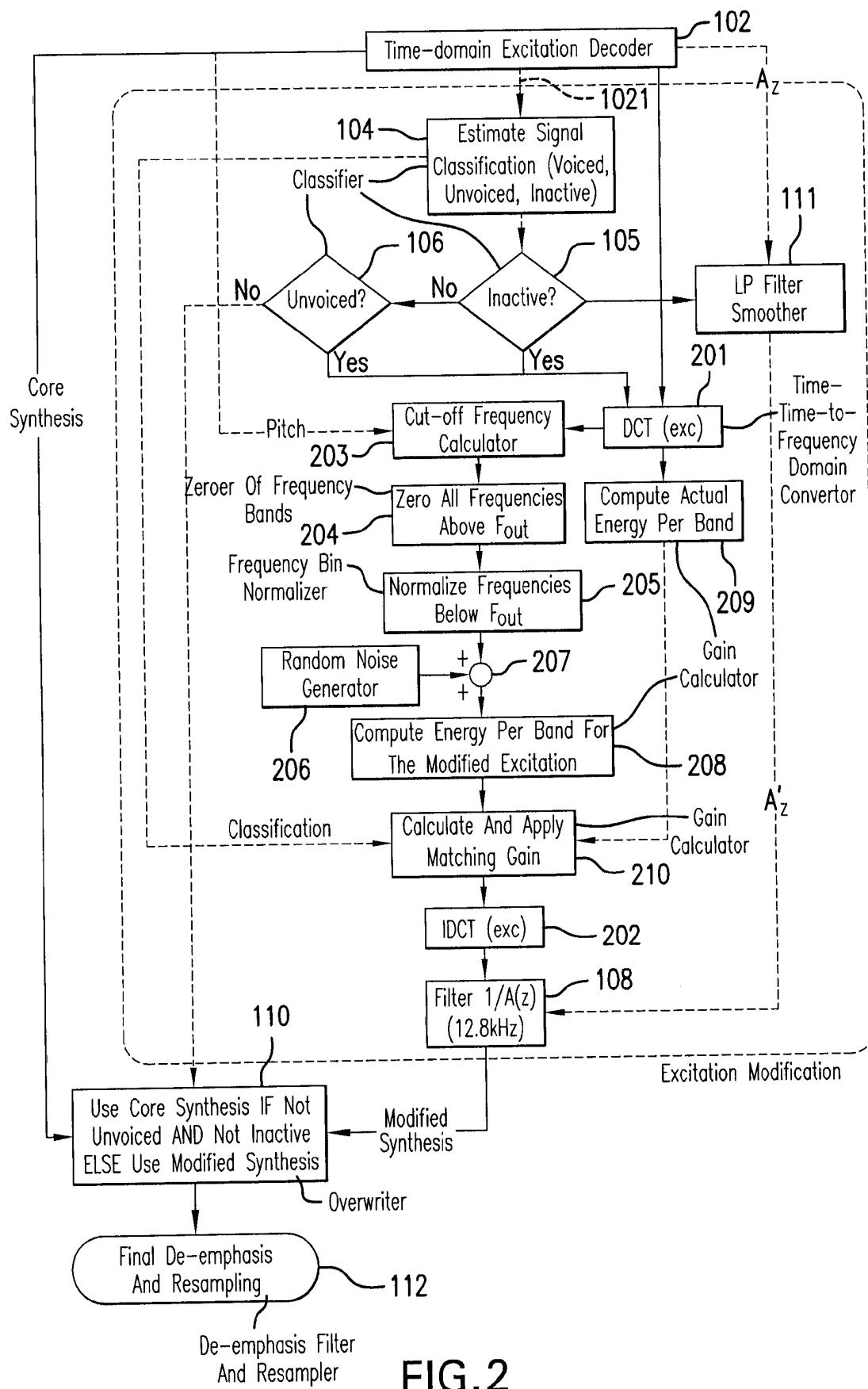


FIG.2

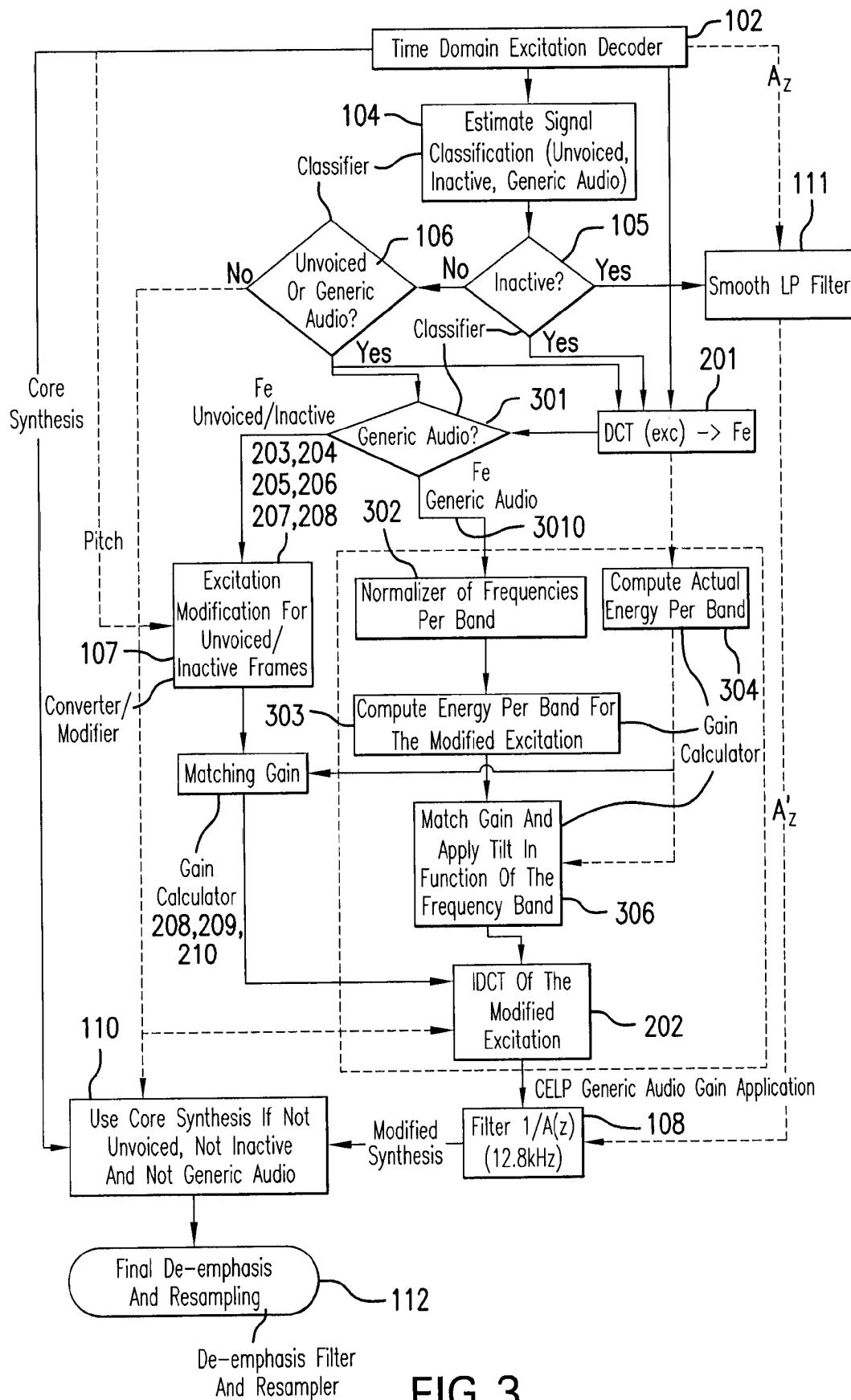


FIG.3

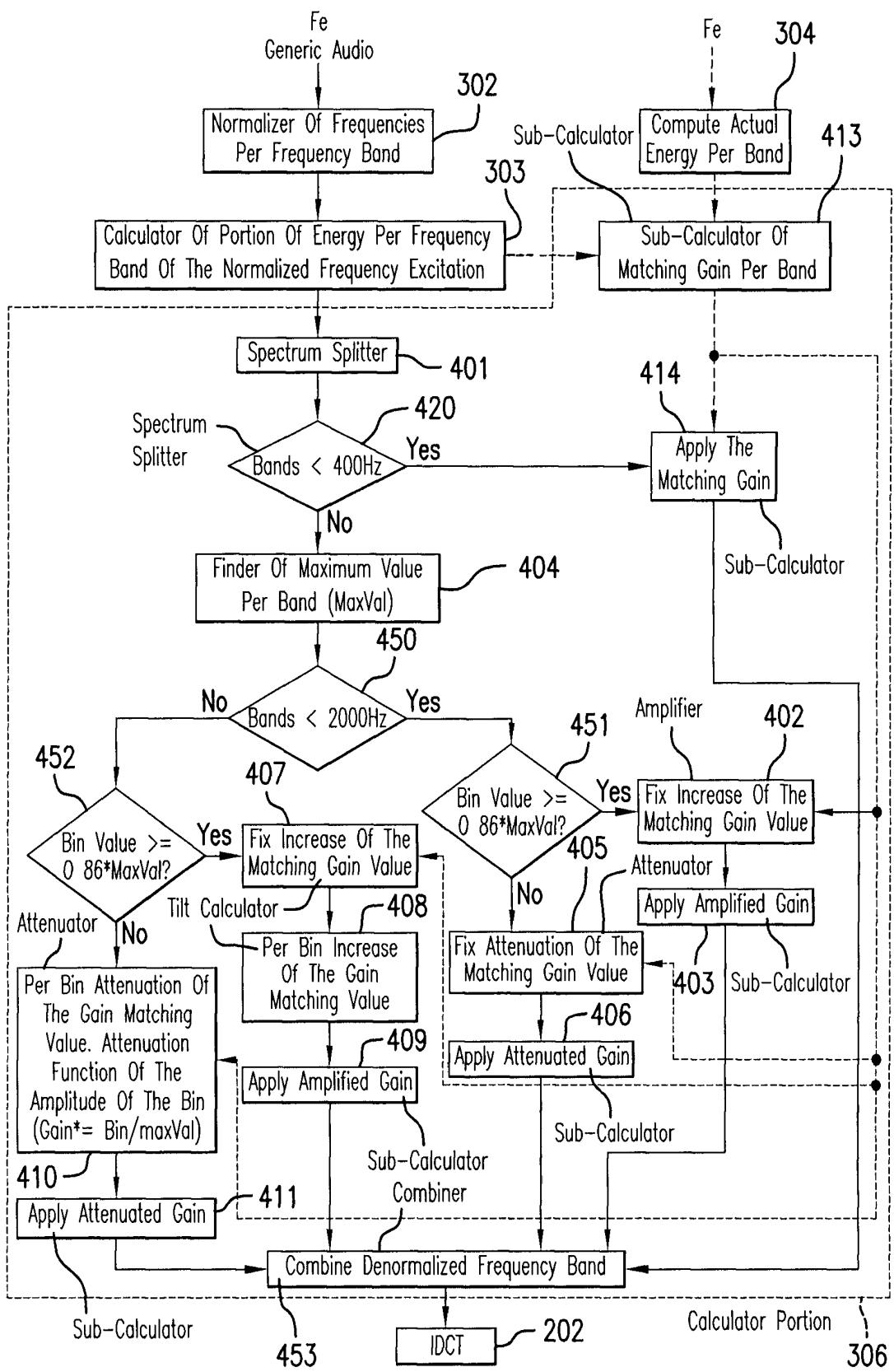


FIG.4

REFERENCES CITED IN THE DESCRIPTION

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